

Car Soccer

2012 Rules

CAR BUILDING

1. Cars must be stripped of all glass, chrome, pot metal, and all carpet and head liners. You may leave in dash.
2. Doors must be welded, or chained.
3. Hood, Trunk may be wired or chained.
4. Battery must be placed in front passenger's side floor and firmly secured. NO MOVEMENT. Must be covered.
5. Your team will be given 3 colored flags, one for each car. It needs to be taped to the driver side window post. Do not remove it until the end of all games.
6. Hood must have 2 holes cut in hood big enough for fire extinguisher.
7. Cars must have at least one bar attached from roof down to dash area to prevent hood from coming in.
8. Safety belt required.
9. Gas tank must be placed in back seat area and properly secured. Tanks must be secured so there is NO MOVEMENT. (Do not use bungee cords for this.) Tanks must have secure caps and be leak proof. You must have a shield of metal or tin between driver and gas tank.

SAFETY RULES

1. D.O.T. approved helmets mandatory.
2. Safety glasses or shield recommended.
3. Mandatory you must wear long pants and a shirt.
4. 2- Fires your out, unless fuel fires 1- Fire your out.
5. Must wear seat belt.
6. No alcoholic beverages or drugs allowed in pit area or track.
7. No pit persons allowed on field.
8. Note management does have the right to disqualify a car/driver at anytime. Any person on track or causing trouble and not complying with the rules will be asked to leave, and can be banned from running or being in pit area.

SOCCER REGULATIONS

1. 6-8 Teams allowed, unless otherwise noted on schedule. Run single elimination brackets, no byes, heats will be 12 minutes.
2. If ball gets trapped in corner for 20 seconds it will be brought back to the middle.
3. If ball gets knocked out of bounds, team that did not knock it out will receive it when it comes back into play.
4. The team with the most points at the end of the time limit will be the winner.
5. Tie breakers will be decided by the first team that made the first score. If the score is 0-0 at the end of time, we will run a 5 minute sudden death and first team to score wins. If there is no score after sudden death, then it will be decided by the flip of a coin.
6. There will be no parking between goal posts or in goalie boxes.

We know there will be some contact in this game, we have no problem with that, but if you are just trying to play demolition derby the person or persons will be put in a penalty box for 2 minutes before he/she may help their team again.

We will draw to see how brackets will be set up.

This is a new exciting game! Some contact is anticipated. Let's make it exciting and controlled enough to be able to use your car again.

Any questions please call!

Thanks for your participation,

Mike Bennett
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